#### Time-Space Optimal String Matching Zvi Galil and Joel Seiferas, 1982

David Robillard

School of Computer Science Carleton University

<span id="page-0-0"></span>March 21, 2013

 $\equiv$ 

 $OQ$ 

イロト イ母ト イミト イミト



 $\circ$ 

#### The String Matching Problem

Find all full instances of a given "pattern" word  $x$  in a "text" string y.



<span id="page-1-0"></span>イロト イ部 トイモト イモトー  $OQ$ 目

David Robillard School of Computer Science Carleton University



#### Na¨ıve Algorithm

Search for pattern starting at each index of the text.



David Robillard School of Computer Science Carleton University

 $\equiv$ 

<span id="page-2-0"></span> $\circledcirc \circledcirc \circledcirc$ 

イロト イ団ト イモト イモト



#### Time Complexity

Searching at every index takes time  $\mathrm{O}(|x|\cdot |y|)$  in the worst case.



<span id="page-3-0"></span>イロト イ団 トイミト イミトー  $\equiv$  $OQ$ 

David Robillard School of Computer Science Carleton University



## Improving the Naïve Algorithm

- $\triangleright$  Can we do better?
- $\triangleright$  Yes, because when checking the *m*th pattern character:
	- $\triangleright$  We know the previous m text characters match
	- $\triangleright$  Therefore, there is no need to check them again on failure

<span id="page-4-0"></span>イロト イ母 トイヨ トイヨト  $\equiv$  $PQQ$ 

David Robillard School of Computer School of Computer Science Carleton University



## The Knuth-Morris-Pratt Algorithm

- $\triangleright$  Several methods of eliminating these redundant checks have been proposed
- $\triangleright$  Most well-known is the Knuth-Morris-Pratt algorithm (KMP)
	- $\blacktriangleright$  Uses a precomputed  $\mathrm{O}(|x|)$  table
	- $\triangleright$  Table is used to decide how much to backtrack on a failed match
- <span id="page-5-0"></span> $\triangleright$  Other approaches:
	- $\triangleright$  O(lg(|x|)) storage
	- $\blacktriangleright$  Reusing pattern for storage
	- $\triangleright$  Constant space, but with catches (random numbers, restrictions, possible error, etc.)

David Robillard School of Computer School of Computer Science Carleton University

## Time-Space-Optimal String Matching

The result of this paper[\[1\]](#page-21-0) is an algorithm with:

- $\blacktriangleright$  Linear time
- $\triangleright$  Small constant storage requirements
- $\triangleright$  Minimal requirements: can be implemented on a six-head two-way finite automaton

<span id="page-6-0"></span>イロト イ部 トイモト イモトー  $OQ$  $\mathbb{B}$ 

David Robillard School of Computer Science Carleton University



## Periods

#### Definition (Period)

String z is a period of string w if w is a prefix of  $z^m = zzz \dots$ . Equivalently, z is a period of w if and only if w is a prefix of zw.

Definition (Basic string)

String z is basic if it is not of the form  $z^{i}$  for any integer  $i > 1$ .

Definition (Prefix period)

String z is a prefix period of w if it is basic and  $z<sup>k</sup>$  is a prefix of w.

<span id="page-7-0"></span>イ何 ト イヨ ト イヨ ト  $PQQ$ 

David Robillard School of Computer Science Carleton University



[Preliminaries](#page-8-0)

#### Another View of Periods

For example,  $s =$  "abracadabra" has two periods, of length 7 and 10, because for *i*,  $s[i] = s[i + 7] = s[i + 10]$ .

> <span id="page-8-0"></span>イロト イ部 トイモト イモトー  $\equiv$   $\curvearrowleft$  a  $\curvearrowright$

David Robillard School of Computer Science Carleton University



#### Reach

#### Definition (Reach)

reach<sub>w</sub> $(p) = \max\{q \leq |w| : [0, p]_w$  is a period of  $[0, q]_w\}$ 

<span id="page-9-0"></span>K ロ > K 何 > K ミ > K ミ > ニ ミ → の Q Q →

David Robillard School of Computer Science Carleton University



[Preliminaries](#page-10-0)

### **Periodicity**

Periodicity Lemma

If a string of length  $p_1 + p_2$  has periods of lengths  $p_1$  and  $p_2$ , then it has a period of length  $gcd(p_1, p_2)$ . [\[3\]](#page-21-1)

> <span id="page-10-0"></span>イ何 ト イヨ ト イヨト  $\leftarrow$   $\Box$   $\rightarrow$  $\equiv$  $\Omega$

David Robillard School of Computer Science Carleton University



# Searching

Several earlier algorithms follow the same general scheme, to scan the text while maintaining:

- p Position in text (increasing,  $\geq 0$ )
- q Length of pattern prefix known to match starting at  $p (> 0)$ 
	- If q reaches  $|x|$ , then a match has been found.
	- ► Update  $(p, q)$  to  $(p', q')$  and continue the search.
	- $\triangleright$  The problem of an efficient algorithm is to compute the ideal  $(p', q')$  efficiently.

<span id="page-11-0"></span>



#### **Shift**

Earlier work by the authors[\[2\]](#page-21-2) computed  $(p', q')$  as

$$
(p', q') = \begin{cases} (p + \text{shift}_x(q), q - \text{shift}_x(q)) & \text{if shift}_x(q) \leq \frac{q}{k} \\ (p + \max(1, \lceil \frac{q}{k} \rceil), 0) & \text{otherwise} \end{cases}
$$

for some fixed integer  $k$ . Note that:

- $\triangleright$  The first case is unlikely if k is large
- $\triangleright$  Only the first case uses the shift function
- It would be nice if we could eliminate that case entirely...

<span id="page-12-0"></span>マーロー マミーマ ミー Ξ  $\Omega$ 

David Robillard School of Computer School of Computer Science Carleton University



#### Occurrence of shift<sub>x</sub>(q)  $\leq \frac{q}{k}$ k

Lemma (1)

<span id="page-13-1"></span>If shift<sub>x</sub>(q)  $\leq \frac{q}{k}$  $\frac{q}{k}$ , then  $[0, \text{shift}_x(q)]_x$  is a prefix period of x.

Lemma (2)

<span id="page-13-2"></span>If  $[0, \text{shift}]_x$  is a prefix period of x, then  $\mathsf{shift} = \mathsf{shift}_x(q) \leq \frac{q}{k} \Leftrightarrow k \cdot \mathsf{shift} \leq q \leq \mathsf{reach}_x(\mathsf{shift}).$ 

#### Theorem (Decomposition)

Each pattern x has a parse  $x = uv$  such that v has at most one prefix period and  $|u| = O(\text{shift}_{v}(|v|)).$ 

 $\equiv$ 

<span id="page-13-0"></span> $\Omega$ 

David Robillard School of Computer School of Computer Science Carleton University

イロト イ母 トイヨ トイヨト



## Efficient Searching

Given a decomposition  $x = uv$ , the algorithm searches the text for the suffix v. There are two cases:

- 1. v has no prefix period, and Lem. [1](#page-13-1) guarantees the first case  $\left(\textit{shift}_x(q) \leq \frac{q}{k}\right)$  $\frac{q}{k}$ ) never occurs.
- <span id="page-14-0"></span>2. v has one prefix period of length  $p_1$ , and Lem. [1](#page-13-1) and Lem. [2](#page-13-2) guarantee that the first case occurs only for  $kp_{q} \leq q \leq \text{reach}_{\nu}(p_{1}).$

David Robillard School of Computer School of Computer Science Carleton University



#### Suffix Search

So, when searching for the suffix  $v$ , we have

$$
(p', q') = \begin{cases} (p + p_1, q - p_1) & \text{if } k p_q \leq q \leq \text{reach}_v(p_1) \\ (p + \max(1, \lceil \frac{q}{k} \rceil), 0) & \text{otherwise} \end{cases}
$$

with the desired property that a general shift function is not required.

This takes time  $O(|v| + |y|)$ , since  $(k + 1)p + q$  increases in O steps.

> <span id="page-15-0"></span>イロト イ押 トイヨ トイヨト  $OQ$  $\equiv$

David Robillard School of Computer School of Computer Science Carleton University



#### Pattern Search

The algorithm naïvely checks if  $u$  precedes every found suffix  $v$ . Since  $v$  can occur at most  $\frac{|y|}{\mathsf{shift}_v(v)}$  times, the total time will be  $O(|u|)\frac{|y|}{\text{shift}}$  $\frac{|y|}{\mathsf{shift}_v(v)}$  .

> <span id="page-16-0"></span>イタン イミン イモン  $OQ$  $\equiv$

David Robillard School of Computer School of Computer Science Carleton University



#### [Searching](#page-17-0)

#### Finding a Decomposition

- $\triangleright$  Given a decomposition  $x = uv$ , we can search quickly
- $\triangleright$  Such a decomposition can be found in linear time
- $\triangleright$  Details ommitted here, but basic idea is to match x with itself

<span id="page-17-0"></span>イロト イ母 トイヨ トイヨト  $\equiv$  $\Omega$ 

David Robillard School of Computer Science Carleton University



# Performance:  $|x| = 16$



<span id="page-18-0"></span>

 $\circ$ 

[Problem](#page-1-0) [Previous Approaches](#page-2-0) [Time-Space-Optimal String Matching](#page-6-0) [Conclusions](#page-18-0)<br>
0000 0000 0000000

<span id="page-19-0"></span>

[Performance](#page-19-0)

# Performance:  $|x| = \Theta(\lg |y|)$





[Performance](#page-20-0)

#### Limitations and Questions

- $\triangleright$  Main limitation is that this is not a "real-time" algorithm (must go backwards in text)
- $\blacktriangleright$  How much time/space is required for a forward-only algorithm?
- $\blacktriangleright$  How few heads are required?

<span id="page-20-0"></span>イロト イ部 トイモト イモト  $\equiv$  $PQQ$ 

David Robillard School of Computer School of Computer Science Carleton University



## References

<span id="page-21-0"></span>Galil, Z., and Seiferas, J. 螶 Time-space-optimal string matching. Journal of Computer and System Sciences 26, 3 (1983), 280–294.

- <span id="page-21-2"></span>**GALIL, Z., AND SEIFERAS, J.** Saving space in fast string-matching. In Foundations of Computer Science, 1977., 18th Annual Symposium on (31 1977-Nov. 2), pp. 179–188.
- <span id="page-21-1"></span>晶

KNUTH, D. E., MORRIS JR, J. H., AND PRATT, V. R. Fast pattern matching in strings. SIAM journal on computing 6, 2 (1977), 323–350.

> <span id="page-21-3"></span>マーロー マミーマ ミー  $\Omega$

David Robillard School of Computer School of Computer Science Carleton University